Ritesh Sharma

https://sharmrit.github.io/Homepage

Education	
Ph.D. in Computer Science (CGPA 4.0/4.0) Computer Graphics and Animation Advisor: Professor Marcelo Kallmann University of California, Merced, California	August, 2018 - Present
M.S. in Computer Science (CGPA 3.45/4.0) Computer Graphics and Visualization Thesis: Interactive Design and Transition Point Analysis of 3D Linear Symmetric Tensor Advisor: Professor Eugene Zhang Oregon State University, Corvallis, Oregon	March, 2017 r Fields
B. Tech. in Computer Science and Engineering (CGPA 8.45/10) West Bengal University of Technology, India	August, 2010
Professional Experience	
 Graduate Student Researcher, University of California, Merced, United States Investigated on research topics in Path planning, Navigation and crowd simulation in spaces. 	May 19 - August 19 2D and higher dimensional
 Senior Graphics Programmer, Passur Aerospace Inc., United States Software Development 	May 17 - August 18
 Developed interactive graphical user interface and visualize shape files for new web tracker and desktop-based flight tracking system. 	functionalities in Passur's
 Contribute to back-end by writing server side code to communicate with databa Research and Analyzed different JavaScript framework and built functionality u foundation of the company's future product that will be used by major airlines as International with React/Redux from scratch 	se. which will contribute to the nd airports both in US and
Intern (Mathematica Algorithm R&D), Wolfram Research Inc., United States	Apr 16 - Aug 16
 Software Development Developed software package to connect Wolfram's Mathematica with Pixar's Re Software package testing for geometry primitives, plot functions and functional 	enderman. ities used for 3D Printing.
 Graduate Research Assistant, Oregon State University, United States 3D Symmetric Tensor Field Analysis and Visualization Improved topology extraction techniques using A-Patches and by solving analytic 	Mar, 14 - Dec, 16
 Research Assistant, Indian Institute of Technology Bombay, India Virtual Laboratory for Urban Transportation System Planning Course Developed an accurate, reliable and autodidactic web-based virtual laboratory 	Oct, 10 - Dec, 13
Teaching Exprience	
 Teaching Assistant, University of California Merced CS 170: Computer Graphics (Fall 2019) CS 020: Data Structures (Fall 2018, Spring 2010) 	August 18 - Present
 CS 050. Data Structures (Full 2018, Spring 2019) Graduate Teaching Assistant, Oregon State University CS 325: Analysis of Algorithm (Winter 2016) CS 340: Introduction to Databases (Spring 2014, Spring 2015, Summer 2015) CS 344: Operating Systems I (Winter 2017) 	Jan, 14 - March, 17

• CS 480: Translators (Winter 2014)

Publications

- Zhang, Y., Sharma, R., Zhang, E., Maximum Number of transition points in a 3D Linear Symmetric Tensor Fields, TopoInVis 2017, Tokyo, Japan, Feb 27th-28th, 2017
- Jenny, B., Stephen, D. M., Muehlenhaus, I., Marston, B. E., Sharma, R., Zhang, E., Jenny, H, Force-directed layout of origin-destination flow maps, International Journal of Geographic Information Science (IJGIS), 2017
- Zhang, E., Palacios, J., Yeh, H., Wang, W., Zhang, Y., Laramee, B., Sharma, R., Schultz, T., Feature Surfaces in Symmetric Tensor Fields Based on Eigenvalue Manifold, IEEE TVCG, Issue 99, March 1, 2016. Also featured at SIGGRAPH ASIA 2016 and IEEEVIS 2016.
- Jenny, B., Stephen, D. M., Muehlenhaus, I., Marston, B. E., Sharma, R., Zhang, E., Jenny, H, Design Principles for Origin-destination Flow Maps, Cartography and Geographic Information Science (CaGIS), 2016
- Nelson, V., Sharma, R., Zhang, E., Schmittner, A., Jenny, B., 3D visualization of global ocean circulation, AGU Fall Meeting, San Fransisco, CA, Dec 18, 2015
- Stephen, D., Jenny, B., Sharma, R., Zhang, E., Muehlenhaus, I. (2015). Automatic Flow map creation using a force-directed layout. North American Cartographic Information Society Annual Meeting, Minneapolis, MN Oct. 15, 2015
- Sharma, R., Jadhav, S., Tripathy, D., Sardar, V. H., Patil, G. R., Virtual Laboratory: An alternative approach to Urban Transportation Systems Planning Lab, Transportation Research Board, 93rd Annual Meeting, Washington, D.C, USA, 2014

Technical Skills

- **Programming and Scripting Languages**: C(Proficient), C++(Proficient), GLSL, PHP, HTML, CSS, Javascript, JQuery, Wolfram Language
- Frameworks and Platforms: wxWidgets, QT, OpenGL, OpenMP, OpenCL, EmberJS, React, Redux, GitHub and Stash
- Software: Microsoft Visual Studio, Matlab, Eclipse, Netbeans, Renderman, Mathematica, Wolfram Workbench, Rhinoceros 3D, Unreal Engine 4.0, WebStorm 2018

Academic Projects

- Realtime Multi-Agent Crowd Simulation
 - Implemented algorithm from the paper titled Position-Based Multi-Agent Dynamics for Real-Time Crowd Simulation by T. weiss et. al. (2017), as part of Computer Animation and Simulation Class at UC Merced.
- 3D visualization of global ocean circulation
 - Developed a visualization tool for showcasing mixing of ocean water at different density level and its effect on the distribution of tracers such as carbon isotopes.
- Isosurface Extraction using A-Patches
 - Achieved a better isosurface defined by a polynomial of any degree using A-Patch.
- Smoke Simulation
 - Implemented particle based method to simulate smoke.
- Pool Game Animation
 - Implemented Pool game simulation.
- Flow Visualization

- Implemented Line Integral Convolution to visualize vector field using streamlines.

Graduate Course Highlights

University of California Merced

• EECS 287: Computer Animation and Simulation	A
Oregon State University	
• CS 551: Computer Graphics	A
• CS 554: Geometric Modeling	A-
• CS 557: Computer Graphics Shaders	A
• CS 575: Intro to Parallel Computing	A

Awards

- Travel award for NSF funded SOCG 2019, Portland, Oregon
- Summer 2019 EECS Bobcat Fellowship
- Spring 2019 EECS Bobcat Travel Fellowship
- Received Honorary Citizenship of Corvallis, Oregon for contributions and achievements at Oregon State University by the mayor of city of Corvallis, Oregon, United States

Journal/Proceedings Reviewer

• ACM MIG 2019, CASA 2019, ICAPS 2019

Co-Curricular

- Currently holds the position of Secretary(since 04.01.2019) of the Merced Indian Graduate Student Association (MIGSA) at University of California, Merced, California, USA
- Served as Student Volunteer at ACM SIGGRAPH 2019 held at Los Angeles, July 28th August 1st, 2019
- ACM and SIGGRAPH Student Member since 2015
- Poster Presentation on 3D Symmetric Tensor Field Visualization at Engineering Research Expo held at Portland Art Museum, Portland, Oregon, Mar 1, 2016.
- Mentored a senior undergraduate student under REU (Research Experience for Undergraduate) Program during Summer 2015, funded by NSF.
- Poster Presentation on Mode Surface Extraction Using A-Patches at Engineering Research Expo held at Oregon Convention Center, Portland, Oregon, Mar 4, 2015.